





Kaifeng Zhang

@ kaifeng.z@columbia.edu |  GitHub |  LinkedIn |  kywind.github.io |  New York, NY

EDUCATION

Columbia University

Ph.D. student in Computer Science

Aug 2024 – Present

Advisor: Yunzhu Li

University of Illinois Urbana-Champaign

Ph.D. Student in Computer Science

Aug 2023 – Aug 2024

Advisor: Yunzhu Li

- Completed one year of Ph.D. study before transferring to Columbia University.

Tsinghua University

B.Eng. in Computer Science, Institute for Interdisciplinary Information Sciences

Sep 2019 – Jun 2023

GPA: 3.93/4.0

- Visiting student at the University of California, San Diego from Feb 2022 to Jul 2022.

PUBLICATIONS

Real-to-Sim Robot Policy Evaluation with Gaussian Splatting Simulation of Soft-Body Interactions

Kaifeng Zhang*, Shuo Sha*, Hanxiao Jiang, Matthew Loper, Hyunjong Song, Guangyan Cai, Zhuo Xu, Xiaochen Hu, Changxi Zheng, Yunzhu Li

International Conference on Robotics and Automation (ICRA), 2026.

BoxTwin: Learning Elastoplastic Articulated Object Dynamics from Videos

Heng Zhang, Gehan Zheng, Kaifeng Zhang, Hyunjong Song, Shivansh Patel, Xiaochen Hu, Yunzhu Li, Changxi Zheng, Peter Yichen Chen

In IROS Workshop RoDGE, 2025.

PhysTwin: Physics-Informed Reconstruction and Simulation of Deformable Objects from Videos

Hanxiao Jiang, Hao-Yu Hsu, Kaifeng Zhang, Hsin-Ni Yu, Shenlong Wang, Yunzhu Li

in International Conference on Computer Vision (ICCV), 2025.

Particle-Grid Neural Dynamics for Learning Deformable Object Models from RGB-D Videos

Kaifeng Zhang, Baoyu Li, Kris Hauser, Yunzhu Li

Robotics: Science and Systems (RSS), 2025.

Dynamic 3D Gaussian Tracking for Graph-Based Neural Dynamics Modeling

Mingtong Zhang*, Kaifeng Zhang*, Yunzhu Li

Conference on Robot Learning (CoRL), 2024.

AdaptiGraph: Material-Adaptive Graph-Based Neural Dynamics for Robotic Manipulation

Kaifeng Zhang*, Baoyu Li*, Kris Hauser, Yunzhu Li

Robotics: Science and Systems (RSS), 2024 and ICRA RMDO Workshop, 2024 ([Best Abstract Award, Top 1](#))

4DRecons: 4D Neural Implicit Deformable Objects Reconstruction from a single RGB-D Camera with Geometrical and Topological Regularizations

Xiaoyan Cong, Haitao Yang, Liyan Chen, Kaifeng Zhang, Li Yi, Chandrajit Bajaj, Qixing Huang

Preprint, 2024.

Self-Supervised Geometric Correspondence for Category-Level 6D Object Pose Estimation in the Wild

Kaifeng Zhang, Yang Fu, Shubhankar Borse, Hong Cai, Fatih Porikli, Xiaolong Wang

International Conference on Learning Representations (ICLR), 2023.

Semantic-Aware Fine-Grained Correspondence

Yingdong Hu, Renhao Wang, Kaifeng Zhang, Yang Gao

European Conference on Computer Vision (ECCV), 2022. ([Oral presentation](#))

RESEARCH EXPERIENCE

RoboPIL Lab, Columbia University & UIUC

Graduate Research Assistant

Aug 2023 – Present

Advisor: Yunzhu Li

- Research focus: dynamics model learning, robotic simulation, deformable object manipulation.
- Building a realistic real-to-sim pipeline for robot policy evaluation, leveraging Gaussian Splatting for rendering and soft-body digital twins for dynamics.

- Developing methods to create soft-body digital twins via neural dynamics models, enabling efficient identification from visual observations, photorealistic rendering, and integration into physics-based simulators. Demonstrated model-based planning with MPC using learned dynamics.

Wang Lab, University of California, San Diego

Undergraduate Research Assistant

Feb 2022 – Jul 2023

Advisor: Xiaolong Wang

- Research focus: 6D object pose estimation, 3D reconstruction, neural rendering.

Tsinghua Vision and Robotics Lab, Tsinghua University

Undergraduate Research Assistant

Jun 2021 – Mar 2022

Advisor: Yang Gao

- Research focus: self-supervised learning, vision encoders, video object segmentation.

WORKING EXPERIENCE

SceniX, Inc.

Robotics Research Intern

May 2025 – Aug 2025

Supervisor: Yunzhu Li, Changxi Zheng

- Developed robotic simulation and real-to-sim pipelines for the evaluation of robot policies across varied tasks.
- Worked on perception, system identification, and simulation of diverse deformable objects, including ropes, plush toys, and paper boxes. Built end-to-end workflows, covering data collection, policy training, and evaluation.

TEACHING EXPERIENCE

COMS W4733: Computational Aspects of Robotics

Instructor: Yunzhu Li

Columbia University

Fall 2025

AWARDS & HONORS

Best Abstract Award , 4th Workshop on Representing and Manipulating Deformable Objects @ ICRA 2024.	05/2024
Outstanding Graduate , Tsinghua University (Top 10%).	06/2023
Xuetang Scholarship , Tsinghua University.	10/2020
Freshman Scholarship , Tsinghua University.	10/2019
Silver Prize , the 35th Chinese Physics Olympiad, Chinese Physical Society.	08/2018

ACADEMIC SERVICE

Conference and Journal Reviewer

RSS, CoRL, ICRA, IROS, T-RO, RA-L, CVPR, ECCV, ICCV, WACV, BMVC, IJCV

Workshop Reviewer

SWOMO @ RSS 2025, WM @ ICML 2025, RINO @ CoRL 2025, Digital Twin @ ICCV 2025

Workshop Organizer

SWOMO @ RSS 2025, RINO @ CoRL 2025

INVITED TALKS

AnySyn3D Webinar

Topic: Combining Physics and Learning for 3D Object Modeling and Simulation

09/2025

3DCV Talk Series

Topic: Particle-Grid Neural Dynamics for Learning Deformable Object Models from RGB-D Videos

08/2025

TechBeat Talk Series

Topic: AdaptiGraph: Material-Adaptive Graph-Based Neural Dynamics for Robotic Manipulation

08/2024

SKILLS

Programming Languages: Python, C, C++

Python Frameworks: PyTorch, TensorFlow, Warp

Softwares and Tools: Git, LaTeX, Docker, ROS, Blender, Kubernetes